1. Teams and Players
   a. Each team will consist a minimum of four and a maximum of five players, one of whom will be selected as Spokesperson.
   b. If a team must have 5 players (because of uneven numbers), that team and member will be selected by the Media Specialist.

2. Officials
   a. Officials will consist of five persons.
      i. Moderator – will announce rules, announce titles and teams, ask questions, announce breaks, declare winners
      ii. Co-Moderator (optional) – will welcome, announce rules, titles
      iii. Score Keeper – will keep the scores during the course of the Battle and total them, will announce totals when requested by the Moderator.
      iv. Time Keeper – will announce a time warning for each question, indicate when the time period is up for each question, and will time any challenges that occur.
      v. Judge(s) – will determine if the answer has been given within the prescribed time limit. In the course of the Battle will hear any challenges made in an approved manner. The Judge’s decision will be final.
   b. Officials’ decisions and announcements will be final.

3. Rules of the Battle
   a. A drawing will be held to determine which teams compete against each other.
   b. Teams may not bring anything other than a bottle of water with them when they are competing.
   c. At the beginning of each round, the Moderator will read the list of titles so team members may hear the proper pronunciation of each.
   d. The pronunciation of the title shall be deemed acceptable if the Moderator understands it. There cannot be a challenge on pronunciation.
   e. A team may only answer a question that is directed to them by the Moderator.
   f. Each team will have 30 seconds in which to completely answer a question through their team Spokesperson.
      i. The team Spokesperson will have 10 seconds to ask that a question be repeated. This repeat, plus the answer must still be done in the 30 second time frame.
      ii. If there is no response after the first 20 seconds, the Timekeeper announces “Warning” and the team Spokesperson must respond within the next 10 seconds. The Timekeeper will announce “Time” at the end of the 30 seconds.
      iii. If a correct answer is given within the allotted time, the team is awarded 5 points.
      iv. If someone other than the team Spokesperson answers, whether that person is on the team or the answer is exclaimed by someone in the audience, the question will be eliminated and another one asked in its place.
   g. If a team does not answer its question correctly within the 30 second time limit, no points are scored by either team.
      i. The Moderator will give the correct answer to the question.
ii. The other team will then receive the next new question.

h. Team members may talk to each other only when it is their turn to answer and only AFTER the question has been read. Teams may huddle/consult only while deciding upon an answer. The team Spokesperson is the only team member who may say the answer for the team. If a team member talks out of turn (when it is not his team’s turn; talking/conferring before the questioner has finished asking the question; answering when he is not the team Spokesperson; or talking at other times/making noises/laughing), the team will be penalized 2 points for each infraction.

i. A correct answer consists of the title of the book as announced at the beginning of the competition. Once the team Spokesperson begins to respond with a title, only that title will be accepted as the team’s answer. If the Spokesperson attempts to change the answer after beginning the answer will be judged incorrect and no points will be awarded. Initial articles in titles will be disregarded when determining if a title is given correctly.

j. A round will consist of 10 questions for each team. At the end of a round if a score is tied, there will be a sudden-death tiebreaker round. All of the above rules apply to the tiebreaker round.

i. The tie-breaker will consist of rounds of one question to each team, with 20 seconds to begin each answer. (If the answer is begun within the 20 second period, and it is given in its entirety without pause, it may be completed for the point, even if time has been called during the answer.)

ii. As soon as one team is determined to have a higher score than the other on a complete round (one question each), it will be declared the winning team.

4. Challenges

a. All challenges must occur before the next question is asked.

b. Challenges may be made by any team member.

c. A team may only make challenges pertaining to their own questions.

d. To make a challenge, the person should stand and clearly state, “I wish to challenge that question.”

e. If challenges are made

i. The round will stop while the challenger is given the opportunity to explain why the question is being challenged.

ii. The team will have three minutes in which to state the challenge and provide the reasons through the person originally making the challenge. (Not necessarily the Spokesperson).

iii. Those three minutes will start from the time that the team is handed a copy of the book in question by the Judge.

iv. The Judge will confer with any and all appropriate persons and render judgment on the matter. The Judge’s decision will be final and cannot be challenged.

v. If the challenge is found to have merit, scores will be adjusted appropriately. If it is found not to have merit, the scores will stand.
vi. If the Judge cannot determine if the challenge has merit, the question will be discarded, no points will be awarded to either team, and the question will be replaced with another.

vii. After a decision has been made by the Judge, play will resume.